

ABSTRAK

Pengembangan Buku Pengayaan Debat Dengan Pendekatan *Problem Based Learning* Siswa Kelas X IPA SMA Al-Washliyah Pasar Senen Medan

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Fenomena di lapangan menunjukkan bahwa pembelajaran debat di SMA Al-Washliyah Pasar Senen Medan masih menghadapi berbagai kendala, di antaranya keterbatasan bahan ajar, dominasi guru, serta rendahnya keterampilan berpikir kritis siswa. Penelitian ini bertujuan untuk mengembangkan Buku Pengayaan Debat berbasis *Problem Based Learning* (PBL) yang valid, layak, dan efektif digunakan dalam pembelajaran. Metode penelitian yang digunakan adalah *Research and Development (R&D)* dengan model ADDIE (*Analysis, Design, Development, Implementation, Evaluation*), namun dibatasi hanya sampai tahap implementasi. Subjek penelitian adalah siswa kelas X SMA Al-Washliyah Pasar Senen Medan. Hasil penelitian menunjukkan bahwa validasi ahli materi memperoleh rata-rata persentase 76,80% (kategori valid), sedangkan validasi ahli desain memperoleh persentase 88,26% (kategori sangat valid). Implementasi terbatas memperlihatkan respon positif dari guru dan siswa, dengan siswa lebih aktif berdiskusi, berani berargumentasi, serta menyatakan bahwa buku pengayaan membantu mereka memahami materi dengan lebih jelas dan menyenangkan. Dengan demikian, buku pengayaan ini dinyatakan valid, layak, dan efektif sebagai bahan ajar pendamping dalam pembelajaran debat.

Kata kunci: Buku Pengayaan, Debat, *Problem Based Learning*, Validitas

ABSTRACT

Development of Debate Enrichment Books with a Problem Based Learning Approach for Grade X Science Students of Al-Washliyah High School Pasar Senen Medan

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The phenomenon in the field shows that debate learning at SMA Al-Washliyah Pasar Senen Medan still faces several challenges, including limited teaching materials, teacher-centered learning, and low students' critical thinking skills. This study aims to develop a Debate Enrichment Book based on Problem Based Learning (PBL) that is valid, feasible, and effective for classroom use. The research method applied was Research and Development (R&D) using the ADDIE model (Analysis, Design, Development, Implementation, Evaluation), limited only to the implementation stage. The research subjects were Grade X students of SMA Al-Washliyah Pasar Senen Medan. The results show that the material expert validation obtained an average score of 76.80% (valid category), while design expert validation obtained 88.26% (very valid category). Limited implementation revealed positive responses from teachers and students, with students becoming more active in discussions, confident in delivering arguments, and acknowledging that the book helps them understand the material more clearly and enjoyably. Therefore, the enrichment book is considered valid, feasible, and effective as a supplementary learning material in debate learning.

Keywords: Enrichment Book, Debate, Problem Based Learning, Validity