

**IMPLEMENTASI METODE *ROLE PLAYING* UNTUK MENINGKATKAN  
KETERAMPILAN SOSIAL DAN ETIKA SISWA  
DI MAS AL-MANAR MEDAN JOHOR**

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**ABSTRAK**

Penelitian ini bertujuan untuk mendeskripsikan implementasi metode pembelajaran *role playing* dalam meningkatkan keterampilan sosial dan etika siswa di MAS Al-Manar Medan Johor. Latar belakang penelitian ini adalah rendahnya kemampuan siswa dalam berinteraksi sosial, bekerja sama, serta penerapan nilai-nilai etika dalam kehidupan sehari-hari. Penelitian ini menggunakan pendekatan kualitatif dengan metode studi kasus. Teknik pengumpulan data dilakukan melalui observasi, wawancara mendalam, dan dokumentasi. Informan penelitian terdiri dari guru Akidah Akhlak, siswa kelas XI, serta wali kelas dan pembimbing konseling.

Hasil penelitian menunjukkan bahwa metode *role playing* mampu meningkatkan keterampilan sosial siswa, seperti kemampuan komunikasi, empati, kerja sama, dan penyelesaian konflik. Selain itu, nilai-nilai etika seperti kejujuran, tanggung jawab, dan rasa hormat juga lebih mudah dipahami dan dipraktikkan siswa melalui simulasi peran. Keberhasilan implementasi dipengaruhi oleh kesiapan guru, partisipasi aktif siswa, serta dukungan lingkungan sekolah. Meskipun terdapat beberapa tantangan, seperti keterbatasan waktu dan rasa malu siswa dalam memerankan tokoh, metode ini terbukti efektif dalam pembelajaran Akidah Akhlak yang menekankan aspek karakter dan moral. Dengan demikian, metode *role playing* dapat menjadi alternatif strategi pembelajaran yang inovatif dalam pengembangan keterampilan sosial dan etika di sekolah berbasis nilai-nilai Islam.

Kata Kunci: *Role Playing*, Keterampilan Sosial, Etika.

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***ABSTRACT***

*This study aims to describe the implementation of role playing learning method in improving students' social and ethical skills at MAS Al-Manar Medan Johor. The background of this research is the low ability of students in social interaction, cooperation, and the application of ethical values in everyday life. This research uses a qualitative approach with a case study method. Data collection techniques were conducted through observation, in-depth interviews, and documentation. The research informants consisted of Akidah Akhlak teachers, grade XI students, as well as homeroom teachers and counselors.*

*The results showed that the role playing method was able to improve students' social skills, such as communication skills, empathy, cooperation, and conflict resolution. In addition, ethical values such as honesty, responsibility, and respect are also easier for students to understand and practice through role simulation. The success of the implementation was influenced by the readiness of teachers, active participation of students, and support from the school environment. Although there are some challenges, such as time constraints and students' shyness in portraying characters, this method has proven effective in learning Akidah Akhlak, which emphasizes character and moral aspects. Thus, the role playing method can be an alternative innovative learning strategy in developing social and ethical skills in Islamic values-based schools.*

*Keywords: Role Playing, Social Skills, Ethics.*